

ECS455: Chapter 5

OFDM

5.4 Cyclic Prefix (CP)

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Wednesday 15:30-16:30

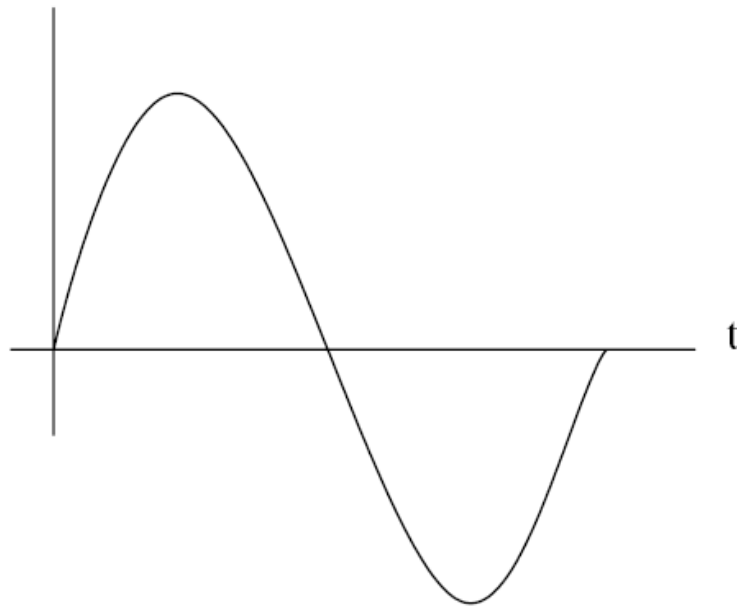
Friday 9:30-10:30

Three steps towards modern OFDM

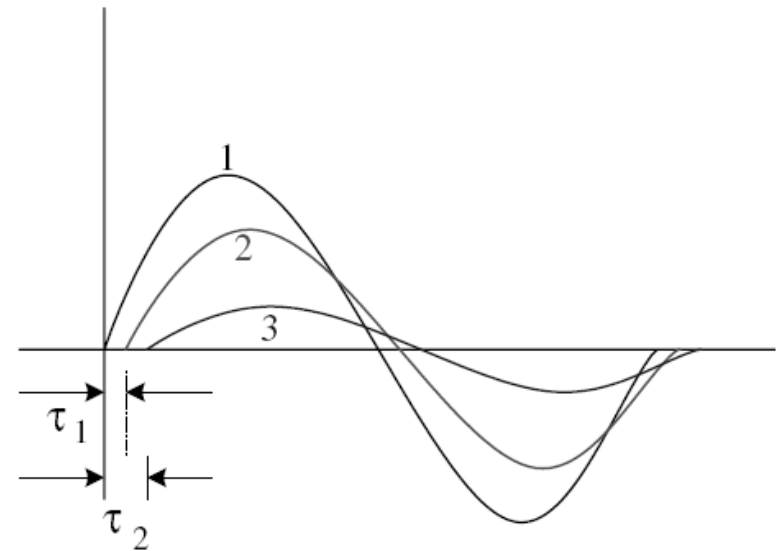
1. Mitigate Multipath (ISI): Decrease the rate of the original data stream via multicarrier modulation (FDM)
 2. Gain Spectral Efficiency: Utilize orthogonality
 3. Achieve Efficient Implementation: FFT and IFFT
- Extra step: Completely eliminate ISI and ICI
 - Cyclic prefix

Cyclic Prefix: Motivation (1)

- Recall: Multipath Fading and Delay Spread



Transmitted
Signal



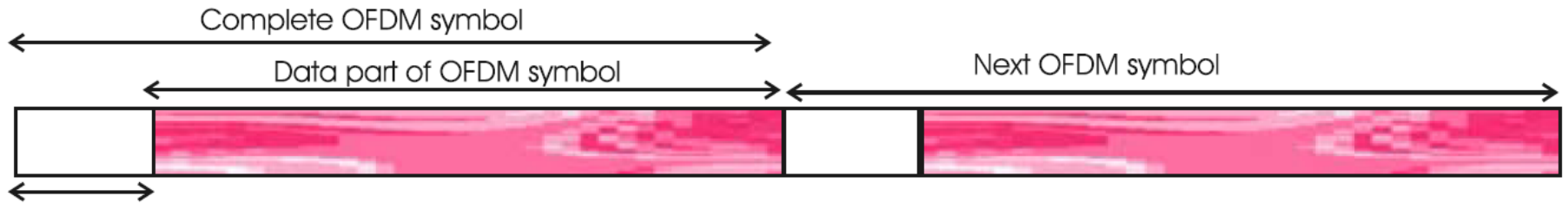
Received Signal

Cyclic Prefix: Motivation (2)

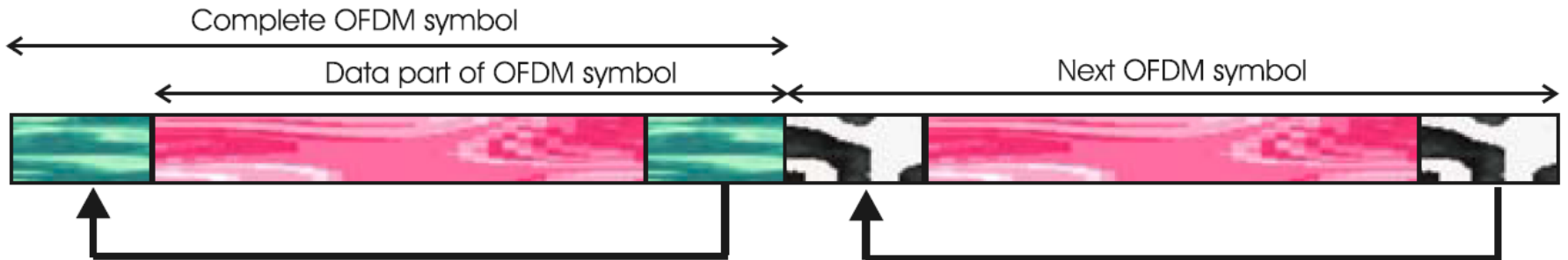
- OFDM uses large symbol duration T_s
 - compared to the duration of the impulse response τ_{\max} of the channel
 - to reduce the amount of ISI
- **Q:** Can we “eliminate” the multipath **(ISI)** problem?
- **A:** To reduce the ISI, add **guard interval** larger than that of the estimated delay spread.
- If the guard interval is left empty, the orthogonality of the sub-carriers no longer holds, i.e., **ICI** (inter-channel interference) still exists.
- **Solution:** To prevent **both the ISI as well as the ICI**, OFDM symbol is **cyclically extended** into the guard interval.



Cyclic Prefix



Guard Interval, $T_{CP} > \tau_{max}$
Using empty spaces as guard interval at the beginning of each symbol

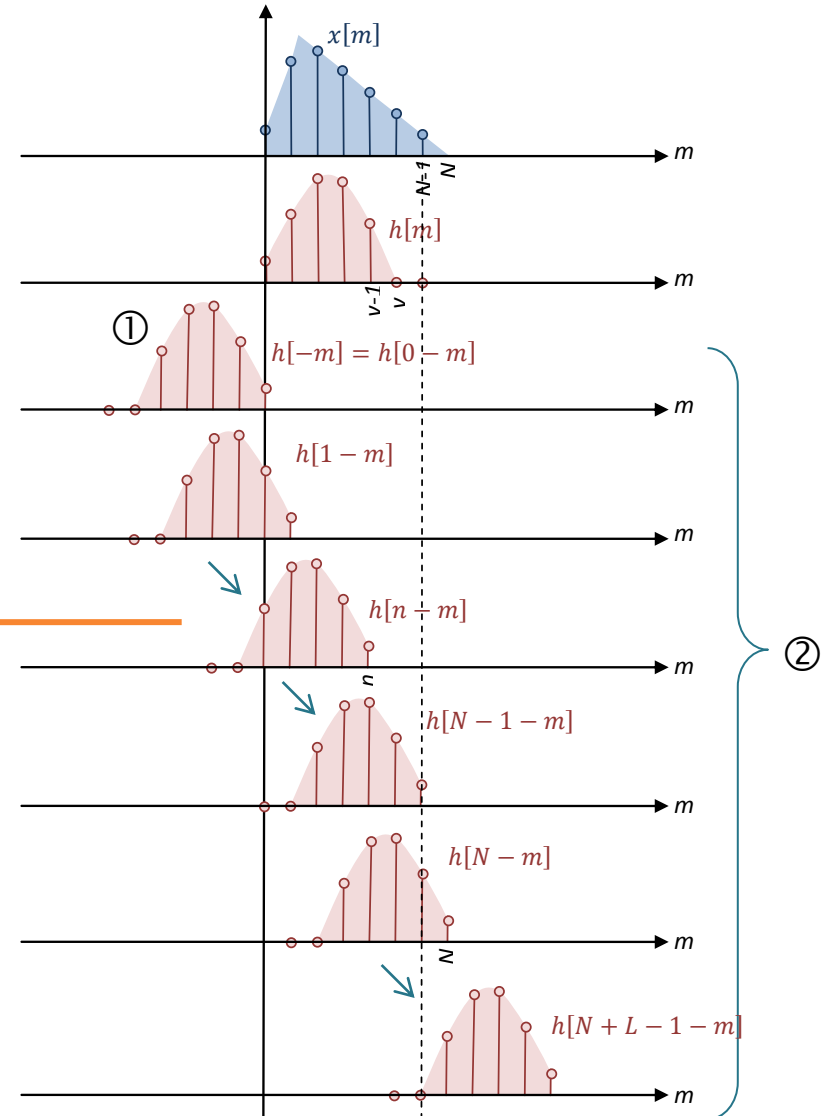


End of symbol is prepended to beginning
Guard interval still equals to T_{CP}

Using cyclic prefix:
OFDM symbol length: $T_{sym} + T_{CP}$
Efficiency: $T_{sym} / (T_{sym} + T_{CP})$

Recall: Convolution

- ① Flip
- ② Shift
- ③ Multiply (pointwise)
- ④ Add



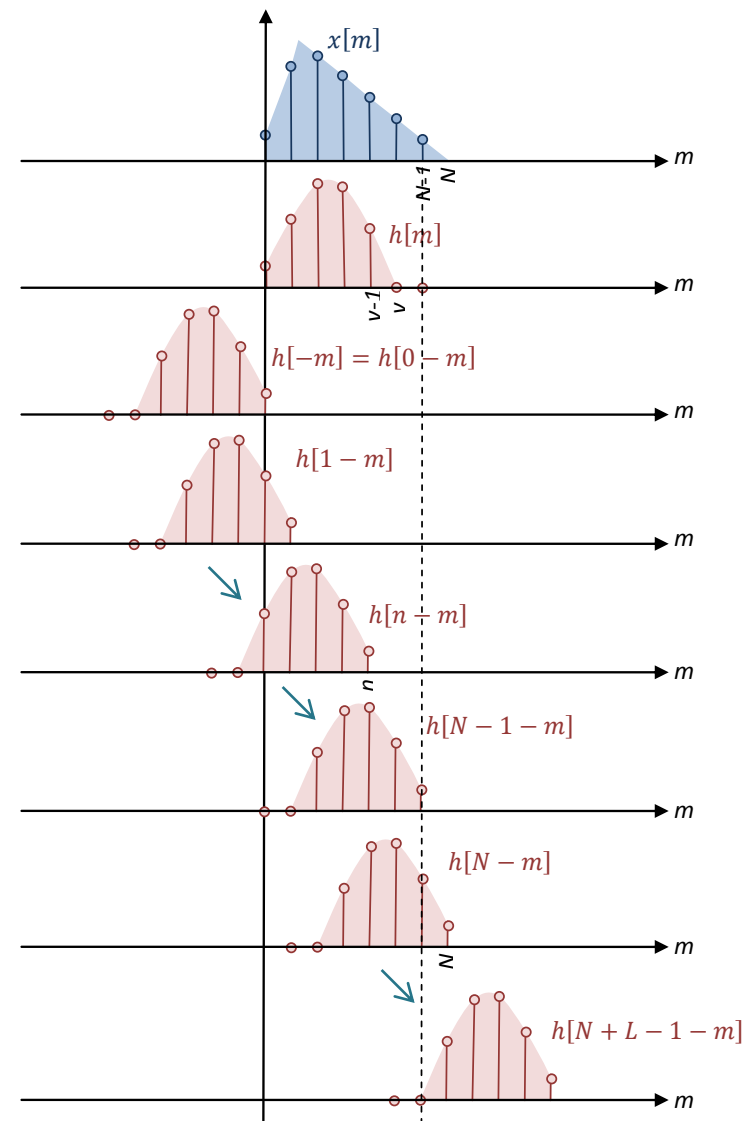
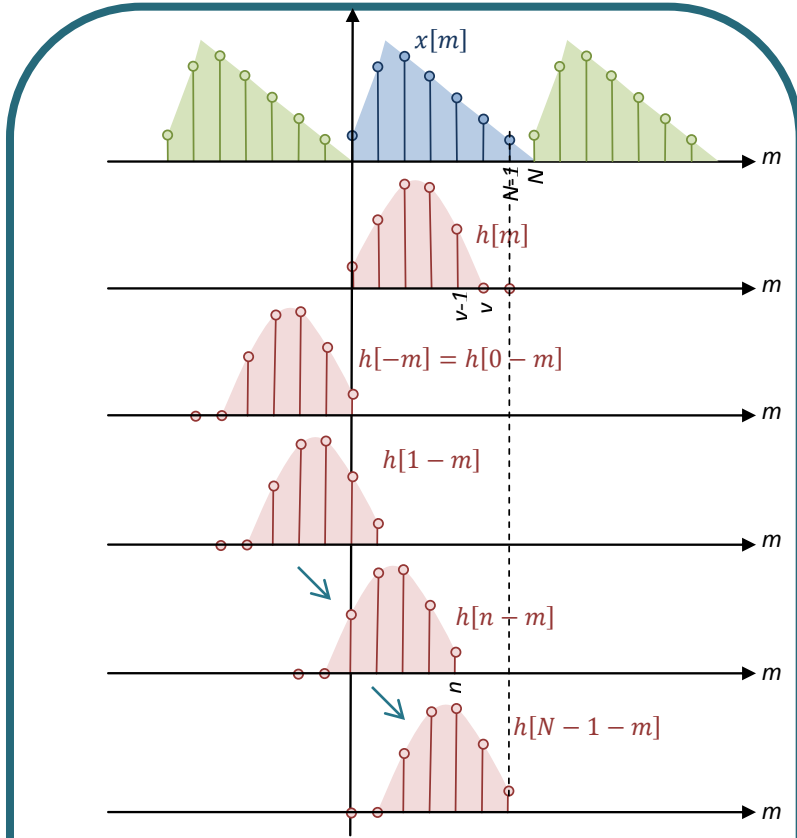
$$\{x * h\}[n] = \sum_m x[m] h[n-m]$$

④ Σ ← \otimes ③

N -pt signal \circledast N -pt signal = N -pt signal

Circular Convolution

(Regular Convolution)



Replicate x (now it looks periodic)
Then, perform the usual convolution
only on $n = 0$ to $N-1$

Circular Convolution: Examples 1

Find

$$\begin{array}{c}
 x \quad \quad \quad h \\
 [1 \ 2 \ 3] * [4 \ 5 \ 6] \\
 = [4 \ 13 \ 28 \ 27 \ 18]
 \end{array}$$

$$\begin{array}{r}
 \quad \quad \quad 1 \ 2 \ 3 \\
 6 \ 5 \ 4 \\
 \quad 6 \ 5 \ 4 \\
 \quad \quad 6 \ 5 \ 4 \\
 \quad \quad \quad 6 \ 5 \ 4 \\
 \quad \quad \quad \quad 6 \ 5 \ 4
 \end{array}$$

$$\begin{array}{l}
 4 \\
 5 \times 1 + 4 \times 2 = 13 \\
 6 \times 1 + 5 \times 2 + 4 \times 3 = 28 \\
 6 \times 2 + 5 \times 3 = 27 \\
 18
 \end{array}$$

$$\begin{array}{c}
 \dots \quad 1 \ 2 \ 3 \quad 1 \ 2 \ 3 \quad 1 \ 2 \ 3 \quad 1 \ 2 \ 3 \quad \dots \\
 [1 \ 2 \ 3] \otimes [4 \ 5 \ 6] \\
 = [31 \ 31 \ 28]
 \end{array}$$

$$\begin{array}{r}
 \quad \quad \quad 1 \ 2 \ 3 \quad 1 \ 2 \ 3 \quad 1 \ 2 \ 3 \\
 6 \ 5 \ 4 \\
 \quad 6 \ 5 \ 4 \\
 \quad \quad 6 \ 5 \ 4
 \end{array}$$

$$\begin{array}{l}
 12 + 15 + 4 = 31 \\
 18 + 5 + 8 = 31 \\
 6 + 10 + 12 = 28
 \end{array}$$

$$\begin{array}{c}
 [1 \ 2 \ 3 \ 0 \ 0] \otimes [4 \ 5 \ 6 \ 0 \ 0] \\
 = [4 \ 13 \ 28 \ 27 \ 18]
 \end{array}$$

Discussion

- *Regular convolution* of an N_1 -point vector and an N_2 -point vector gives (N_1+N_2-1) -point vector.
- *Circular convolution* is performed between two equal-length vectors. The results also has the same length.
- Circular convolution can be used to find the regular convolution by **zero-padding**.
 - Zero-pad the vectors so that their length is N_1+N_2-1 .
 - Example:
$$[1 \ 2 \ 3 \ 0 \ 0] \circledast [4 \ 5 \ 6 \ 0 \ 0] = [1 \ 2 \ 3] * [4 \ 5 \ 6]$$
- In modern OFDM, we **want to perform circular convolution via regular convolution.**

Circular Convolution in Communication

- We want the receiver to obtain the circular convolution of the signal (channel input) and the channel.
- Q: Why?
- A:
 - **CTFT: convolution** in time domain corresponds to **multiplication** in frequency domain.
 - This fact does not hold for DFT.
 - **DFT: circular convolution** in (discrete) time domain corresponds to **multiplication** in (discrete) frequency domain.
 - We want to have multiplication in frequency domain.
 - So, we want circular convolution and not the regular convolution.
- Problem: Real channel does regular convolution.
- Solution: With **cyclic prefix**, regular convolution can be used to create circular convolution.

Example 2

$$[1 \ -2 \ 3 \ 1 \ 2] \otimes [3 \ 2 \ 1 \ 0 \ 0] = ?$$

$x[n]$ $h[n]$

Solution:

1	-2	3	1	2	1	-2	3	1	2	1	-2	3	1	2
0	0	1	2	3										
	0	0	1	2	3									
		0	0	1	2	3								
			0	0	1	2	3							
				0	0	1	2	3						

Let's look closer at how we carry out the circular convolution operation. Recall that we replicate the x and then perform the regular convolution (for N points)

$$1 \times 1 + 2 \times 2 + 1 \times 3 = 1 + 4 + 3 = 8$$

$$2 \times 1 + 1 \times 2 + (-2) \times 3 = 2 + 2 - 6 = -2$$

$$1 \times 1 + (-2) \times 2 + 3 \times 3 = 1 - 4 + 9 = 6$$

$$(-2) \times 1 + 3 \times 2 + 1 \times 3 = -2 + 6 + 3 = 7$$

$$3 \times 1 + 1 \times 2 + 2 \times 3 = 3 + 2 + 6 = 11$$

$$[1 \ -2 \ 3 \ 1 \ 2] \otimes [3 \ 2 \ 1 \ 0 \ 0] = [8 \ -2 \ 6 \ 7 \ 11]$$

Goal: Get these numbers using regular convolution

Example 2

$$[1 \ -2 \ 3 \ 1 \ 2] \otimes [3 \ 2 \ 1 \ 0 \ 0] = ?$$

Observation: We don't need to replicate the x indefinitely. Furthermore, when h is shorter than x , we need only a part of one replica.

Not needed in the calculation



$$0 \ 0 \ 1 \ 2 \ 3$$

$$1 \times 1 + 2 \times 2 + 1 \times 3 = 1 + 4 + 3 = 8$$

$$0 \ 0 \ 1 \ 2 \ 3$$

$$2 \times 1 + 1 \times 2 + (-2) \times 3 = 2 + 2 - 6 = -2$$

$$0 \ 0 \ 1 \ 2 \ 3$$

$$1 \times 1 + (-2) \times 2 + 3 \times 3 = 1 - 4 + 9 = 6$$

$$0 \ 0 \ 1 \ 2 \ 3$$

$$(-2) \times 1 + 3 \times 2 + 1 \times 3 = -2 + 6 + 3 = 7$$

$$0 \ 0 \ 1 \ 2 \ 3$$

$$3 \times 1 + 1 \times 2 + 2 \times 3 = 3 + 2 + 6 = 11$$

$$[1 \ -2 \ 3 \ 1 \ 2] \otimes [3 \ 2 \ 1 \ 0 \ 0] = [8 \ -2 \ 6 \ 7 \ 11]$$

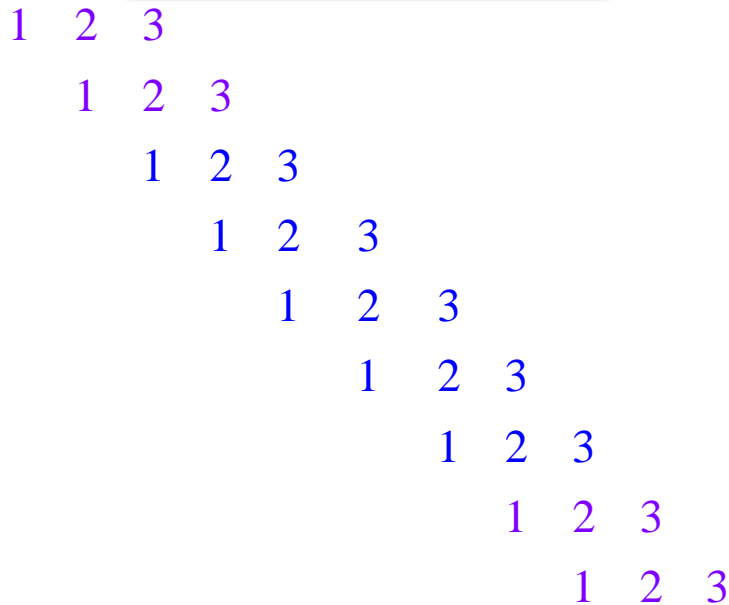
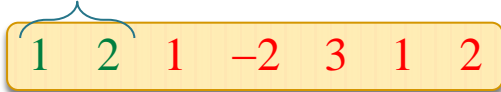
Example 2

Try this: use only the necessary part of the replica and then convolute (regular convolution) with the channel.

$$[1 \ 2 \ 1 \ -2 \ 3 \ 1 \ 2] * [3 \ 2 \ 1] = ?$$

Copy the last v samples of the symbols at the **beginning** of the symbol.

This partial replica is called the **cyclic prefix**.



$$\begin{aligned}
 & 1 \times 3 = 3 \\
 & 1 \times 2 + 2 \times 3 = 2 + 6 = 8 \\
 & 1 \times 1 + 2 \times 2 + 1 \times 3 = 1 + 4 + 3 = 8 \\
 & 2 \times 1 + 1 \times 2 + (-2) \times 3 = 2 + 2 - 6 = -2 \\
 & 1 \times 1 + (-2) \times 2 + 3 \times 3 = 1 - 4 + 9 = 6 \\
 & (-2) \times 1 + 3 \times 2 + 1 \times 3 = -2 + 6 + 3 = 7 \\
 & 3 \times 1 + 1 \times 2 + 2 \times 3 = 3 + 2 + 6 = 11 \\
 & 1 \times 1 + 2 \times 2 = 1 + 4 = 5 \\
 & 2 \times 1 = 2
 \end{aligned}$$

Junk!

Example 2

- We now know that

$$\underbrace{[1 \ 2 \ 1 \ -2 \ 3 \ 1 \ 2]}_{\text{Cyclic Prefix}} * [3 \ 2 \ 1] = [3 \ 8 \ 8 \ -2 \ 6 \ 7 \ 11 \ 5 \ 2]$$

$$[1 \ -2 \ 3 \ 1 \ 2] \circledast [3 \ 2 \ 1 \ 0 \ 0]$$

- Similarly, you may check that

$$\underbrace{[-2 \ 1 \ 2 \ 1 \ -3 \ -2 \ 1]}_{\text{Cyclic Prefix}} * [3 \ 2 \ 1] = [-6 \ -1 \ 6 \ 8 \ -5 \ -11 \ -4 \ 0 \ 1]$$

$$[2 \ 1 \ -3 \ -2 \ 1] \circledast [3 \ 2 \ 1 \ 0 \ 0]$$

Example 3

- We know, from Example 2, that

$$[\text{1 2 1 -2 3 1 2}] * [\text{3 2 1}] = [\text{3 8 8 -2 6 7 11 5 2}]$$

And that

$$[\text{-2 1 2 1 -3 -2 1}] * [\text{3 2 1}] = [\text{-6 -1 6 8 -5 -11 -4 0 1}]$$

- Check that

$$\begin{aligned} & [\text{1 2 1 -2 3 1 2 0 0 0 0 0 0 0}] * [\text{3 2 1}] \\ = & [\text{3 8 8 -2 6 7 11 5 2 0 0 0 0 0 0}] \end{aligned}$$

and

$$\begin{aligned} & [\text{0 0 0 0 0 0 0 -2 1 2 1 -3 -2 1}] * [\text{3 2 1}] \\ = & [\text{0 0 0 0 0 0 0 -6 -1 6 8 -5 -11 -4 0 1}] \end{aligned}$$

Example 4

- We know that

$$\begin{bmatrix} 1 & 2 & 1 & -2 & 3 & 1 & 2 \end{bmatrix} * \begin{bmatrix} 3 & 2 & 1 \end{bmatrix} = \begin{bmatrix} 3 & 8 & 8 & -2 & 6 & 7 & 11 & 5 & 2 \end{bmatrix}$$

$$\begin{bmatrix} -2 & 1 & 2 & 1 & -3 & -2 & 1 \end{bmatrix} * \begin{bmatrix} 3 & 2 & 1 \end{bmatrix} = \begin{bmatrix} -6 & -1 & 6 & 8 & -5 & -11 & -4 & 0 & 1 \end{bmatrix}$$

- Using Example 3, we have

$$\begin{bmatrix} 1 & 2 & 1 & -2 & 3 & 1 & 2 & -2 & 1 & 2 & 1 & -3 & -2 & 1 \end{bmatrix} * \begin{bmatrix} 3 & 2 & 1 \end{bmatrix}$$

$$= \left(\begin{array}{l} \begin{bmatrix} 1 & 2 & 1 & -2 & 3 & 1 & 2 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \\ + \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & -2 & 1 & 2 & 1 & -3 & -2 & 1 \end{bmatrix} \end{array} \right) * \begin{bmatrix} 3 & 2 & 1 \end{bmatrix}$$

$$= \begin{array}{l} \begin{bmatrix} 3 & 8 & 8 & -2 & 6 & 7 & 11 & 5 & 2 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \\ + \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & -6 & -1 & 6 & 8 & -5 & -11 & -4 & 0 & 1 \end{bmatrix} \end{array}$$

$$= \begin{bmatrix} 3 & 8 & 8 & -2 & 6 & 7 & 11 & -1 & 1 & 6 & 8 & -5 & -11 & -4 & 0 & 1 \end{bmatrix}$$

Putting results together...

- Suppose $\underline{x}^{(1)} = [1 \ -2 \ 3 \ 1 \ 2]$ and $\underline{x}^{(2)} = [2 \ 1 \ -3 \ -2 \ 1]$
- Suppose $\underline{h} = [3 \ 2 \ 1]$
- At the receiver, we want to get
 - $[1 \ -2 \ 3 \ 1 \ 2] \circledast [3 \ 2 \ 1 \ 0 \ 0] = [8 \ -2 \ 6 \ 7 \ 11]$
 - $[2 \ 1 \ -3 \ -2 \ 1] \circledast [3 \ 2 \ 1 \ 0 \ 0] = [6 \ 8 \ -5 \ -11 \ -4]$
- We transmit $[\underbrace{1 \ 2}_{\text{Cyclic prefix}} \ 1 \ -2 \ 3 \ 1 \ 2 \ -2 \ \underbrace{1 \ 2 \ 1}_{\text{Cyclic prefix}} \ -3 \ -2 \ 1]$.

- At the receiver, we get

$$[1 \ 2 \ 1 \ -2 \ 3 \ 1 \ 2 \ -2 \ 1 \ 2 \ 1 \ -3 \ -2 \ 1] * [3 \ 2 \ 1]$$

$$= [3 \ 8 \ 8 \ -2 \ 6 \ 7 \ 11 \ -1 \ 1 \ 6 \ 8 \ -5 \ -11 \ -4 \ 0 \ 1]$$

Junk! To be thrown away by the receiver.

Circular Convolution: Key Properties

- Consider an N -point signal $x[n]$
- **Cyclic Prefix (CP) insertion:** If $x[n]$ is extended by copying the last v samples of the symbols at the beginning of the symbol:

$$\hat{x}[n] = \begin{cases} x[n], & 0 \leq n \leq N-1 \\ x[n+N], & -v \leq n \leq -1 \end{cases}$$

- Key Property 1:

$$\{h \circledast x\}[n] = (h * \hat{x})[n] \text{ for } 0 \leq n \leq N-1$$

- Key Property 2:

$$\{h \circledast x\}[n] \xrightarrow{\text{FFT}} H_k X_k$$

OFDM with CP for Channel w/ Memory

- We want to send N samples S_0, S_1, \dots, S_{N-1} across noisy channel with memory.

- First apply IFFT: $S_k \xrightarrow{\text{IFFT}} s[n]$

- Then, add cyclic prefix

$$\hat{s} = [s[N - \nu], \dots, s[N - 1], s[0], \dots, s[N - 1]]$$

- This is inputted to the channel.

- The output is

$$y[n] = [p[N - \nu], \dots, p[N - 1], r[0], \dots, r[N - 1]]$$

- Remove cyclic prefix to get $r[n] = h[n] \otimes s[n] + w[n]$

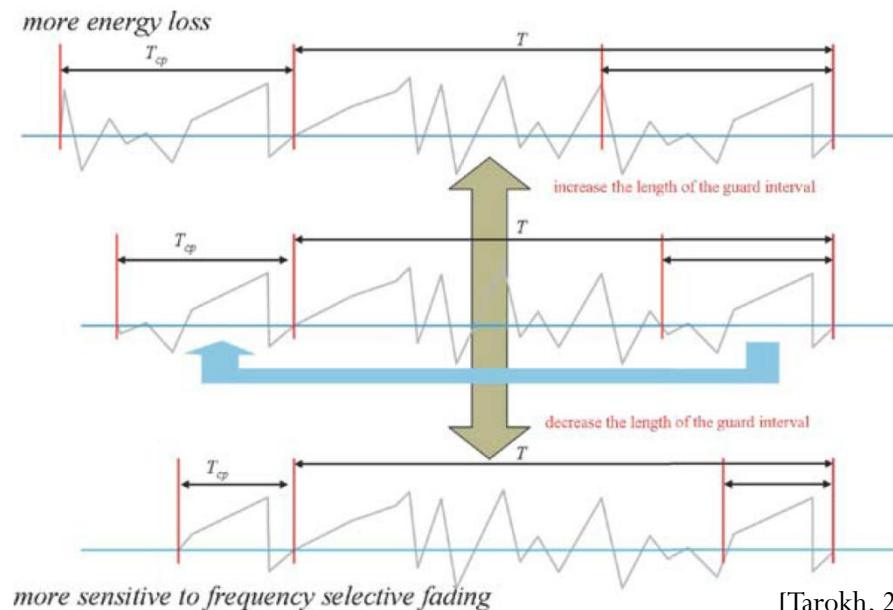
- Then apply FFT: $r[n] \xrightarrow{\text{FFT}} R_k$

- By circular convolution property of DFT, $R_k = H_k S_k + W_k$

No ICI!

OFDM System Design: CP

- A good ratio between the CP interval and symbol duration should be found, so that all multipaths are resolved and not significant amount of energy is lost due to CP.
- As a thumb rule, the CP interval must be two to four times larger than the root mean square (RMS) delay spread.



[Tarokh, 2009, Fig 2.9]

Summary

- The CP at the beginning of each block has two main functions.
- As guard interval, it prevents contamination of a block by ISI from the previous block.
- It makes the received block appear to be periodic of period N .
 - Turn regular convolution into circular convolution
 - Point-wise multiplication in the frequency domain

Reference

- A. Bahai, B. R. Saltzberg, and M. Ergen, *Multi-Carrier Digital Communications: Theory and Applications of OFDM*, 2nd ed., New York: Springer Verlag, 2004.

